

## Digital technology review answers

### Analogue and digital signals

- 1) (a) Binary 10111 =  $16+4+2+1=23$  decimal (b) Write 200 as a binary number: **11001000**
- 2) Compare one digital (**DVD**) and one analogue (**Video tape**) storage method for video in terms of:
- (a) The medium and method used to store the data **DVD – optical (pits on a track)** Tape – **magnetic (alignment of magnetic domains)**
- (b) The method of data retrieval **DVD – laser light (interference/no interference), coil of wire (induction from moving tape)**
- (c) The accuracy of the data storage and retrieval. **DVD – accurate but digitized unless scratched, tape – never 100% accurate and reduced accuracy over time.**
- 3) A standard CD can store 700 MB ( $700 \times 2^{20}$  bytes) of data [[http://en.wikipedia.org/wiki/Compact\\_Disc](http://en.wikipedia.org/wiki/Compact_Disc)]. The distance between the tracks, the pitch, is  $1.6 \mu\text{m}$ . The storage area occupies a radius from 25 to 58 mm. Scanning velocity is approximately  $1.3 \text{ ms}^{-1}$ . Approximate:
- (a) The number of tracks that would fit into the storage area of the disc?  
 **$(0.058-0.025)/1.6 \times 10^{-6} = 20625$  tracks**
- (b) The average circumference of a track?  
**Average radius  $= (58+25)/2 = 41.5 \text{ mm}$ , circumference  $= 2\pi r = 260 \text{ mm}$**
- (c) The total track distance and the distance along the track that one bit of data occupies  
**Track distance  $= 20625 \times 0.26 \text{ m} = 5378 \text{ m}$ , Number of bits  $= 700 \times 2^{20} \times 8 = 5.87 \times 10^9$ .  
one bit occupies  $5378 \text{ m} / 5.87 \times 10^9 = 0.9 \mu\text{m}$**
- (d) The time taken to play a full CD and the bit rate of data retrieval.  
Time taken to play a CD is about 70 minutes so bit rate is  **$700 \times 2^{20} \times 8 / (70 \times 60) = 1.4 \times 10^6 \text{ bits/sec}$ .  
which mean  $1.4 \times 10^6 \times 0.9 \mu\text{m} = 1.3 \text{ ms}^{-1}$**
- 4) Outline the advantages of storing data in a digital format compared to an analogue format.  
**Accurate retrieval, easily transferred between devices, high density of data storage.**
- 5) “The global information and communications technology (ICT) industry generates as much  $\text{CO}_2$  as aviation” [<http://www.pcpro.co.uk/news/111643/computing-rivals-aviation-for-co2-emissions-gartner>]
- (a) “Computers use electricity not fuel.” Explain what is meant by this statement.  
**It is possible for the ICT industry to run off renewable energy but not the aviation industry.**
- (b) What else, apart from running computers cause the ICT industry to generate  $\text{CO}_2$ ?  
**Manufacture of digital devices.**
- (c) Discuss one ethical consideration of storing vast amounts of data digitally.  
**Data could be stolen and misused.**

CCD's [[http://www.vikdhillon.staff.shef.ac.uk/teaching/phy217/detectors/phy217\\_det\\_structure.html](http://www.vikdhillon.staff.shef.ac.uk/teaching/phy217/detectors/phy217_det_structure.html)]

6) Define capacitance.

**The ratio of charge stored to potential difference across a device.**

7) By referring to the diagram on the right explain how a CCD device is similar to an array of capacitors that are charged up by light.

**The photo generated electron is attracted to the metal electrode so becomes stored under the oxide layer.**

8) What is measured and converted to a light level for each pixel?

(a) Current (b) **Potential Difference** (c) Charge (d) Capacitance

9) Use the formula  $Q = VC$  to explain how the number of photons effects the measurement made from each pixel. **The more charge (Q) trapped in the capacitor the greater the potential difference.**

10) Define quantum efficiency of a pixel

**Number of photoelectrons stored / Number of photons of appropriate frequency received.**

11) Define magnification and explain why a magnification of 1/10 results in an image being 1/100 the size of the object.

**Magnification is ratio of object length to image length so area changes are the square of magnification.**

12) How much gap must there be (in pixels) between two parts of an image for the two parts to be resolved on an image? **At least two pixel widths.**

13) The Hubble Space telescope has a CCD array that is sensitive to radiation from ultraviolet to near infra-red. What range of wavelengths is this:

(a) 20- 1000 fm (b) 20 – 1000pm (c) **20- 1000 nm** (d) 20- 1000  $\mu\text{m}$

14) Outline some uses of CCD devices in systems that detect parts of the electro-magnetic spectrum not visible to the eye.

**Radio telescopes, X-ray cameras for space...**

